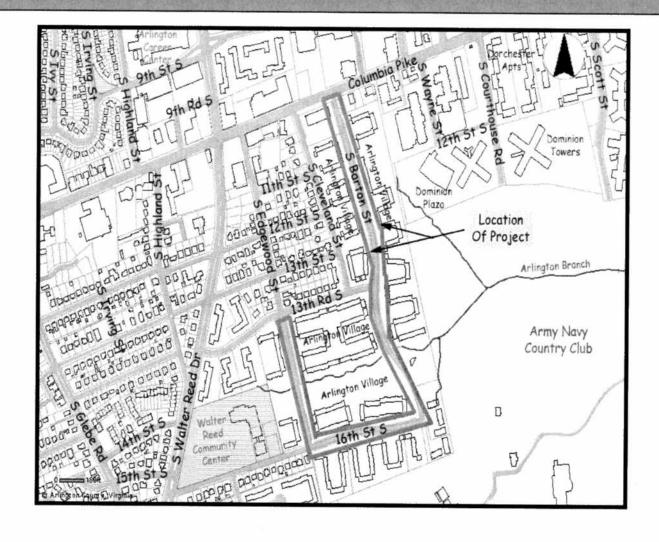
Proposed Project Number: 8 In Point Sheet Order

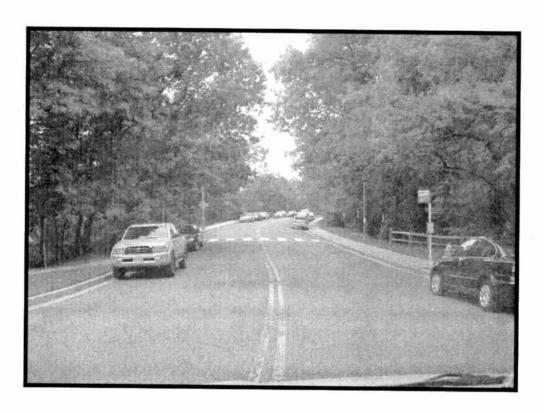
PROJECT DATA

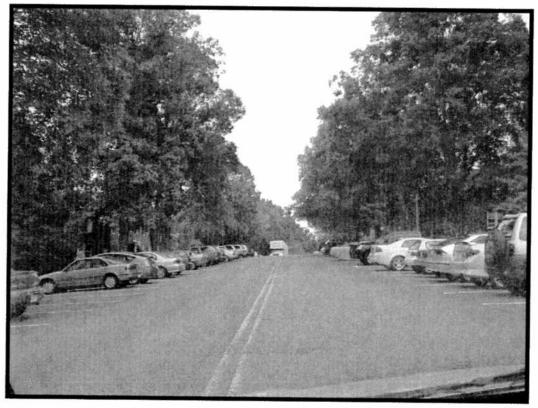
Neighborhood Columbia Heights Project Name	Neighborhood Priority 1 Total Points 40
S. Barton Street – Columbia Pike to 16 th Street S. Primary Street Secondary Street Columbia Pike Third Street 16 th Street S.	\$ 356,525.00 Project Cost Alternate Funding Net Cost to Program Alt. Funding Source
This Project Includes: Curb Gutter Beautification Sidewalk Parks Improvement Y Pedestrian Safety N-hood Signs Other	Block Representative Ed Miltenberger NC Representative Sarah McKinley

PROJECT DESCRIPTION

Replacement of all streetlights on both sides of the street on the following contiguous streets: South Barton Street from Columbia Pike to South 16th Street; South 16th Street from South Barton to South Edgewood Streets; South Edgewood Street from South 16th Street to South 13th Road.







S. Barton St from Columbia Pike to 16th St. S; 16th St S from S. Barton St to S Edgewood St.; S. Edgewood St. from 16th St. S to 13th Rd. S				
QTY	Unit	ltern ltern	Unit Price	Extended
7775	LF	Boring 1-2" Conduit	\$17.92	\$139,328.0
45	EA	Installation of A&I Direct Bury Fiber Glass Street Light Pole incl. Luminaire	\$527 00	\$23,715.00
7775	LF	Installation of Pull #8 Copper Cable for Carlyle Lights	\$2.37	\$18,426.75
3	EA	Installation of P&I Service Disconnect and Meter Pan	\$843.00	\$2,529.00
60	EA	Provide and Install 2 Inch Conduit Riser, Per sect. 4.1	\$7.47	\$44 8.20
15	EA	Installation of P&I Quazite Splice Box and Cover	\$395,22	\$5,928.30
100	LF	Installation of P&I 2 Inch Steel Conduit and Fittings	\$6.32	\$632.00
100	EA	Excavate test holes	\$147.56	\$14,756.00
45	EA	Materials - Polytech Poles	\$950.00	\$42,750.00
45	EA	Materials - Black Fixtures	\$600.00	\$27,000.00
1	EA	Engineering survey	\$8,600.00	\$8,600.00
3	EA	Real Estate Services - Temp and Perm Easements	\$10,000.00	\$30,000.00
20	EA	Plat Preparation	\$500.00	\$10,000.00
			Subtotal	\$324,113.25
		Contingencies	10%	\$32,411.33
			Total	\$356,524,58